



For Immediate Release

**DreamCatcher Games Announces That *NEVEREND* Has Gone
Gold
*Enhanced Version Ready for Manufacturing***

Toronto, September 21, 2006 – DreamCatcher Games, a leading publisher of PC games, today announced that its Fantasy RPG *Neverend* for Windows® has gone gold in North America. Developed by Mayhem Studios, this fantastical adventure will have you playing the role of a strong, young woman named Agavaen out on a quest to discover her true identity.

With its bustling towns, towering castles, ancient ruins and lush landscapes, the land of *Neverend* offers players the chance to arm themselves with devastating spells and powerful weapons as they take this magical journey. Rejected by society, the mysterious Agavaen must use her special powers to battle through legions of challenging enemies.

Numerous enhancements have been added to the game since its original release to heighten the overall gameplay experience including, new cut-scenes, an in-game mapping system, improved camera angles, gameplay mechanics and balancing.

Features:

- Battle your way through legions of challenging enemies as you quickly choose your strategies with the unique and powerful combat system.
- Create numerous devastating spells with the custom rune system.
- Uncover distinct storylines based on how you play the game.
- Build a powerful character with experience points gained through battle and by successfully completing your quests. Purchase rare armor upgrades and potions with gold that you collect along the way.
- Arm yourself with powerful weapons and magical spells as you are confronted by enemies who will do everything they can to prevent you from completing your quests.

With 3 levels of difficulty to suit your playing style, you will uncover distinct storylines based on how you play the game in this fantastical world of *Neverend*.

Talk to its inhabitants, but choose your words wisely. Many will be friend... but many will be foe. Your destiny awaits you...

Neverend has an ESRB rating of 'T' for Teen and will begin hitting store shelves this September.

If you host or post, please let me know!

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About DreamCatcher Inc.:

DreamCatcher Inc. is a leading worldwide publisher and distributor of interactive entertainment software. Established in 1996, the company markets its products under two popular labels: *DreamCatcher Games*, featuring the critically acclaimed, best-selling game *Painkiller*; and *The Adventure Company*, the number one brand for PC adventure game sales worldwide including award winning titles such as *Syberia* and *Agatha Christie: And Then There Were None*.

DreamCatcher products include titles for the PC as well as leading hardware platforms - the PlayStation®2 computer entertainment system, the PlayStation® Portable (PSP) system, the Xbox® video game and entertainment system, the Nintendo GameCube® and Game Boy® Advance.

DreamCatcher's head office is located in Toronto, Canada. The company also services European, Middle Eastern and Australasian territories through its international office based in Paris, France.

Visit www.dreamcatchergames.com for more information.